MegaTraveller GM Aid v2.00

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data tables used by this program is © GDW and DGP. The use of the name
MegaTraveller and these data tables is not intended as a challenge
to this status.

Sector data files are courtesy of DGP and the TML.
(Additonal files are available from sunbane.engrg.uwo.ca in the pub/traveller/sectors directory).

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Welcome to version 1.00 of the MegaTraveller GM Aid. This is the first release of a program intended to give the MT referee a series of utilities to make his/her task easier.

Features of v2.00:

Basic character generation

- Generate Aslan, Imperial, Solomani, Vargr and Vilani characters.

Word generation

- Generate Aslan, Darrian, Droyne, Vargr, Vilani and Zhodani words.

Hard Times

- Apply Hard Times changes to sector data files. Compare world data for different Hard Times stages. Locate sutonomuos polities in an easy manner.

Basic character generation mini manual:

A few features that may not be immediately obvious:

- To select a skill double-click on it.
- Skills in *italic* are cascade skills.Clicking on one of these brings up a list of the skills in this cascade.
- Underlined skills are include skills. Double-click to select.
- To remove a skill(level) double-click the skill in the skill list.
- If you want to randomly select skills, double-click on the skill table headings.
- When using the Word generation module to generate a name for your character, double-click on the name you want to use and it will appear on the Final Details form.

Files created by the Hard Times module:

If you check the Save Intermediate Data box the following files will be created:

.1 Sector data as of stage 1
.3 Sector data as of stage 3
.6 Sector data as of stage 6
.8 Sector data as of stage 8
.9 Sector data as of stage 9
.au1 Worlds eligible to join a stage 1 autonomous polity.
.au3 Worlds eligible to join a stage 3 autonomous polity.
.au6 Worlds eligible to join a stage 6 autonomous polity.
.au8 Worlds eligible to join a stage 8 autonomous polity.
.xen Level of xenophobia for each world.
.iso World isolated or not.
.dom World dommed or not
.fld World failed or not

Statistics over 15:

16 - G
17 - H
18 - K
19 - L
20 - M
21 - P
22 - R
23 - S
24 - T

There is currently no facility for creating a random homeworld or letting you define your own homeworld. All homeworlds must be read from the sector data

files. If you want to use your own worlds create a text file with the following format:

```
 1-14: Name
15-19: HexNbr
20-28: UWP
```

Save it as f.x. myfile.sec
Then add the following line to the file sector.lst

```
My own sector          myfile
```

Bugs/NYI:

- There will probably be the odd bug or two in the skill list for the careers. .
- Aslan timekeeping is not yet implemented.
- Solomani Home Guard is NYI
- SolSec double rank/exposure is NYI
- The skill list is not sorted alphabetically.
- Characters sometimes receive cascades as rank/career skills. These appear in the skill list. In most cases you can solve this by removimg them and selecting a skill from the corresponding cascade in the skill tables.
  (The exception are level-0 cascades.)
- Vargr character generation still has problems, especially with careers without ranks and promotion. These will receive to few skills.
- The Aslan word generation procedure produces some words that are invalid according to page 87 of Solomani and Aslan. Ignore those.
- I had a nasty surprise when I tried to run this program under Windows 3.0 It seems that 3.0 does not like the proportional character set. You can run the program under 3.0, but you will notice(understatement :)) that some text will disappear.

Planned future additions:

1. Sector/subsector/system generation (Referees Manual)
2. World generation (WBH)
3. Advanced character generation
4. Ship construction

Revision history:

Version 2.00:

Hard Times module added.

The problem with Vargr characters loosing a rank skill when being promoted two ranks at once has been fixed.

Any and all comments on this program are welcome.
Send your comments and bug reports to:

[email removed]

or contact me (weekends only(and not every weekend at that)) on IRC, channel MegaTraveller, where I'm known as

NorDrow

If you happen to have created your own careers or have word generation tables for other languages than those already added I would very much like to receive them for inclusion in a future version of this program. If you have a good-looking Imperial Sunburst icon I wouldn't mind receiving it to replace my own half-hearted effort (It may look shatterd, but it's no sun :))